



# **Savitribai Phule Pune University**

*(Formerly University of Pune)*

**Three Year B.Sc. Degree Program in Mathematics**

**(Faculty of Science & Technology)**

**F.Y.B.Sc. Mathematics (Computer Science)**

**Choice Based Credit System Syllabus**

**To be implemented from Academic Year 2019-2020**

## Title of the Course : B.Sc. Mathematics (Computer Science)

### Preamble:

Savitribai Phule Pune University has decided to change the syllabi of various faculties from June, 2019. Taking into consideration the rapid changes in science and technology and new approaches in different areas of mathematics and related subjects board of studies in mathematics with concern of teachers of mathematics from different colleges affiliated to Savitribai Phule Pune University has prepared the syllabus of F. Y. B.Sc. (Computer Science) Mathematics. To develop the syllabus the U.G.C. Model curriculum is followed.

### Aims:

- (i) Give the students a sufficient knowledge of fundamental principles, methods and a clear perception of innumerable power of mathematical ideas and tools and know how to use them by modeling, solving and interpreting.
- (ii) Reflecting the broad nature of the subject and developing mathematical tools for continuing further study in various fields of science and technology.
- (iii) Enhancing students' overall development and to equip them with mathematical modeling abilities, problem solving skills, creative talent and power of communication necessary for various kinds of employment.
- (iv) Enabling students to develop a positive attitude towards mathematics as an interesting and valuable subject of study.

### Objectives:

- (i) A student should be able to recall basic facts about mathematics and should be able to display knowledge of conventions such as notations, terminology and recognize basic geometrical figures and graphical displays, state important facts resulting from their studies.
- (ii) A student should get a relational understanding of mathematical concepts and concerned structures, and should be able to follow the patterns involved, mathematical reasoning.
- (iii) A student should get adequate exposure to global and local concerns that explore them many aspects of Mathematical Sciences.
- (iv) A student be able to apply their skills and knowledge, that is, translate information presented verbally into mathematical form, select and use appropriate mathematical formulae or techniques in order to process the information and draw the relevant conclusion.
- (v) A student should be made aware of history of mathematics and hence of its past, present and future role as part of our culture.

Course Outcome:

Upon successful completion of this course, the student will be able to:

- i) A students should be able to work with graphs and identify certain parameters and properties of the given graphs.
- ii) A students should be able to perform certain algorithms, justify why these algorithms work, and give some estimates of the running times of these algorithms.
- iii) A students should be able to solve basic exercises of the type: given a graph with properties  $X$ , prove that the graph also has property  $Y$ .
- iv) A students should develop an appreciation for the literature on the subject and be able to read and present results from the literature.
- v) A students should be able to write cohesive and comprehensive solutions to exercises and be able to defend their arguments.

Structure of the course:-

	Semester - I		Semester -II	
Paper I	MTC-111	Matrix Algebra	MTC-121	Linear Algebra
Paper II	MTC-112	Discrete Mathematics	MTC-122	Graph Theory
Paper III	MTC-113	Mathematics Practical	MTC-123	Mathematics Practical

Proposed Structure of S. Y. B. Sc. Mathematics (Computer Science) Courses:

	Semester - III		Semester -IV	
Paper I	MT-231	Group Theory	MT-241	Calculus
Paper II	MT-232	Numerical Analysis	MT-242	Operations Research
Paper III	MT-233	Mathematics Practical	MT-243	Mathematics Practical

All three above courses are compulsory.

Equivalence of Previous syllabus along with new syllabus:

	Old course	New Course
Paper I	MTC-101 : Discrete Mathematics	MTC-111: Matrix Algebra and MTC-121 : Linear Algebra

<b>Paper II</b>	<b>MTC-102 : Algebra and Calculus</b>	<b>MTC-112 : Discrete Mathematics and MTC-122 : Graph Theory</b>
<b>Paper III</b>	<b>MTC-103 : Mathematics Practical</b>	<b>MTC – 113 : Mathematics Practical and MTC – 113 : Mathematics Practical</b>

## Detailed Syllabus:

### Semester - I

#### MTC-111: Matrix Algebra

#### Unit 1 : Introduction (4 lectures)

- 1.1 Matrix Operations
- 1.2 The Inverse of a Matrix
- 1.3 Characterization of invertible matrices

#### Unit 2 : Linear Equations in Linear Algebra-I (12 lectures)

- 2.1 System of Linear equations
- 2.2 Row reduction and echelon forms
- 2.3 Vector equations
- 2.4 The matrix equation  $Ax=b$
- 2.5 Solution sets of linear systems

#### Unit 3 : Linear Equations in Linear Algebra -II (12 lectures)

- 3.1 Partitioned Matrices
- 3.2 Matrix factorization [Lu decomposition]
- 3.3 Linear Independence
- 3.4 Introduction to linear transformation
- 3.5 The matrix of linear transformation
- 3.6 Subspaces of  $\mathbb{R}^n$
- 3.7 Dimension and Rank

#### Unit 4 : Determinants (8 lectures)

- 4.1 Introduction to determinants
- 4.2 Properties of determinants

#### 4.3 Cramer's rule, Volume and linear transformations

**Text Book : Linear Algebra and its Applications, David C Lay, Steven R. Lay, Judi J. MacDonald Pearson Publication,2016, Fifth Edition.**

Unit 1: Chapter 2: Sec. 2.1, 2.2, 2.3

Unit 2: Chapter 1: Sec. 1.1, 1.2, 1.3, 1.4, 1.5

Unit 3: Chapter 2: Sec. 2.4, 2.5,2.8, 2.9, Chapter 1: 1.7, 1.8, 1.9

Unit 4: Chapter 3: Sec. 3.1, 3.2, 3.3

#### Reference Books :

1. Elementary Linear Algebra with supplemental Applications,Howard Anton and others ,Wiley Student Edition.
2. Matrix and Linear Algebra (aided with MATLAB),KantiBhushanDatta, Eastern Economic Edition.

### MTC 112: Discrete Mathematics

#### UNIT 1 : LOGIC (7 Lectures)

- 1.1 Revision : Propositional Logic, Propositional Equivalences.
- 1.2 Rules of Inference : Argument in propositional Logic, Validity Argument(Direct and Indirect methods) Rules of Inference for Propositional Logic, Building Arguments.
- 1.3 Predicates and Quantifiers : Predicate, n-Place Predicate or ,n-ary Predicate, Quantification and Quantifiers, Universal Quantifier, Existential Quantifier, Quantifiers with restricted domains, Logical Equivalences involving Quantifiers.

#### Unit 2 : Lattices and Boolean Algebra (13 Lectures)

- 2.1 Relations, types of relations, equivalence relations, Partial ordering relations
- 2.2 Digraphs of relations, matrix representation and composition of relations.
- 2.3 Transitive closure and Warshall's Algorithm
- 2.3 Poset, Hasse diagram.
- 2.4 Lattices, Complemented lattice, Bounded lattice and Distributive lattice.
- 2.5 Boolean Functions : Introduction, Boolean variable, Boolean Function of degree n, Boolean identities, Definition of Boolean Algebra.
- 2.6 Representation of Boolean Functions : Minterm, Maxterm Disjunctive normal form, Conjunctive normal Form.

#### Unit 3 : Counting Principles (7 Lectures)

- 3.1 Cardinality of Set : Cardinality of a finite set.
- 3.2 Basics of Counting : The Product Rule, The Sum Rule, The Inclusion- Exclusion Principle.
- 3.3 The Pigeonhole Principle: Statement, the Generalized Pigeonhole Principle, Its Applications.

3.4 Generalized Permutations and Combinations : Permutation and

3.5 Combination with Repetitions, Permutations with Indistinguishable Objects

#### **Unit 4: Recurrence Relations (9 Lectures)**

4.1 Recurrence Relations: Introduction, Formation.

4.2 Linear Recurrence Relations with constant coefficients.

4.3 Homogeneous Solutions.

4.4 Particular Solutions.

4.5 Total Solutions.

#### **TextBooks:**

1. Discrete Mathematics and its applications, by Kenneth Rosen, Tata McGraw Hill, Seventh Edition.

2. Discrete Mathematical Structures, by Kolman, Busby, Ross, Rehman, Prentice Hall,

3. Elements of Discrete Mathematics, by C. L. Liu, Tata McGraw Hill,

Unit 1: Text Book 1: Chapter 1: Sec. 1.1, 1.2, 1.3, 1.4, 1.5

Unit 2: Text Book 2: Chapter 6: Sec. 6.1, 6.2, 6.3, 6.4, 6.5

Unit 3: Text Book 1: Chapter 2: Sec. 2.1, Chapter 5: Sec.5.1, 5.2, 5.3

Unit 4: Text Book 3: Chapter 10: Sec. 10.1, 10.2, 10.3, 10.4, 10.5, 10.6

### **MTC 113: Mathematics Practical**

(Practical based on the applications of articles in MTC-111 and MTC - 112)

In Semester-I, we should conduct 3 written practical and 3 practical on maxima software for each paper MTC -111 and MTC -112.

#### **List of Practical**

Practical 1 : Problems on Unit 1 and 2 (Written) from MTC-111.

Practical 2 : Problems on Unit 3 (Written) from MTC-111.

Practical 3 : Problems on Unit 4 (Written) from MTC-111.

Practical 4 :Introduction to maxima software for MTC-111.

Practical 5 : Problems on unit 1 and unit 2 from MTC-111using maxima software.

Practical 6 : Problems on Unit 3 and Unit 4 from MTC-111using maxima software.

Practical 7: Problems on Unit 1 and Unit 2(Written) from MTC-112.

Practical 8 : Problems on Unit 3 (Written) from MTC-112.

Practical 9 : Problems on Unit 4(Written) from MTC-112.

Practical 10 :Introduction to maxima software for MTC-112.

Practical 11 : Problems on unit 1 and unit 2 from MTC-112 using maxima software.

Practical 12 : Problems on Unit 3 and Unit 4 from MTC-112 using maxima software.

#### **Note:**

1. The soft copy of practical on maxima software will be prepared and provided by the Board of Studies in mathematics.
2. Practical on maxima software can be performed on computer and android mobiles.
3. Android mobiles are allowed for practical examination on maxima software.
4. Practical examination of 25 marks on written problems, 10 marks for problems on maxima software ( 5 marks for writing syntax and 5 marks to perform the same on android mobile or computer).

## Semester -II

### MTC-121: Linear Algebra

#### Unit 1: Vector Spaces

(10 lectures)

- 1.1 Vector spaces and subspaces
- 1.2 Null spaces, column spaces and linear transformations.
- 1.3 Linearly independent sets : Bases
- 1.4 Coordinate systems
- 1.5 The dimension of a vector space
- 1.6 Rank

#### Unit 2: Eigen values and Eigen vectors

(10 lectures)

- 2.1 Eigen values and Eigen vectors
- 2.2 The characteristic equation
- 2.3 Diagonalization
- 2.4 Eigen vectors and Linear transformations

#### Unit 3: Orthogonality and Symmetric Matrices

(10 lectures)

- 3.1 Inner product, length and orthogonality
- 3.2 Orthogonal sets
- 3.3 Orthogonal Projections
- 3.4 Diagonalization of Symmetric Matrices
- 3.5 Quadratic forms

#### Unit 4: The Geometry of vector spaces

(6lectures)

- 4.1 Affine combinations
- 4.2 Affine independence
- 4.3 Convex combinations

**Text Book :**

**Linear Algebra and its Applications (5<sup>th</sup> Edition) David C Lay, Steven R. Lay, Judi J. MacDonald Pearson Publication, Fifth Edition, 2016.**

Unit 1: Chapter 4: Sec.4.1, 4.2, 4.3,4.4, 4.5, 4.6

Unit 2: Chapter 5: Sec. 5.1, 5.2, 5.3, 5.4

Unit 3: Chapter 6: Sec. 6.1, 6.2, 6.3, Chapter 7: 7.1,7.2

Unit 4: Chapter 8: Sec. 8.1, 8.2\*,8.3

\*From section 8.2 omit Barycentric coordinates.

**Reference Books:**

1. Elementary Linear Algebra with supplemental Applications, by Howard Anton and others, Wiley Student Edition, Fourth edition.
2. Matrix and Linear Algebra (aided with MATLAB), by Kanti Bhushan Datta, Eastern Economic Edition, Fourth edition.

**MTC-122: Graph Theory****Unit 1: An Introduction to graph (10 lectures)**

- 1.1. Definitions, Basic terminologies and properties of graph, Graph models.
- 1.2. Special types of graphs, basic terminologies, properties and examples of directed graphs. Types of diagraphs.
- 1.3. Some applications of special types of graph.
- 1.4. Matrix representation and elementary results, Isomorphism of graphs.

**Unit 2: Connected graph (8 lectures)**

- 2.1. Walk, trail, path, cycle, elementary properties of connectedness. Counting paths between vertices (by Warshall's algorithm).
- 2.2. Cut edge (Bridge), Cut vertex, cut set, vertex connectivity, edge connectivity, and Properties.
- 2.3. Shortest path problem, Dijkstra's algorithm.

**Unit 3. Euler and Hamilton path. (8 lectures)**

- 3.1. The Konigsberg bridge problem, Euler trail, path, circuit and tour, elementary properties and Fleury's algorithm.
- 3.2. Hamilton path, circuit, elementary properties and examples.
- 3.3. Introduction of Travelling salesman problem, Chinese postman problem.

**Unit 4. Trees (10 lectures)**

- 4.1. Definitions, basic terminologies, properties and applications of trees.
- 4.2. Weighted graph, definition and properties of spanning tree, shortest spanning tree, Kruskal's algorithm, Prim's algorithm.



4.3. M-ary tree, binary tree, definitions and properties, tree traversal: preorder, inorder, postorder, infix, prefix, postfix notations and examples.

**Text Book:**

**Kenneth Rosen, Discrete Mathematics and its applications, Tata McGraw Hill, Seventh Edition.**

Unit 1: Chapter 8: Sec. 8.1, 8.2, 8.3

Unit 2: Chapter 8: Sec. 8.4

Unit 3: Chapter 8: Sec. 8.5, 8.6

Unit 4: Chapter 9: Sec. 9.1,9.2,9.3,9.4,9.5.

**Reference Books:**

1. John Clark and Derek Holton, A first look at Graph theory, Allied Publishers.
2. NarsinghDeo, Graph Theory with applications to computer science and engineering, Prentice Hall.
3. C.L.Liu, Elements of Discrete Mathematics, Tata McGraw Hill, Fourth edition
4. Douglas B. West, Introduction to Graph Theory, Pearson Education, second edition.

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**MTC 123: Mathematics Practical**

(Practical based on the applications of articles in MTC- 121 and MTC- 122)

In Semester- II, we should conduct 4 written practical and 2 practical on maxima software for each paper MTC-121 and MTC-122.

**List of Practical**

Practical 1 : Problems on Unit 1 (Written) from MTC-121.

Practical 2 : Problems on Unit 2 (Written) from MTC-121.

Practical 3 : Problems on Unit 3(Written) from MTC-121.

Practical 4 :Problems on Unit 4(Written) from MTC-121.

Practical 5 : Problems on unit 1 and unit 2 from MTC-121using maxima software.

Practical 6 : Problems on Unit 3 and Unit 4 from MTC-121using maxima software.

Practical 7: Problems on Unit 1 (Written) from MTC-122.

Practical 8 : Problems on Unit 2 (Written) from MTC-122.

Practical 9 : Problems on Unit 3 (Written) from MTC-122.

Practical 10 :Problems on Unit 4 (Written) from MTC-122.

Practical 11 : Problems on unit 1 and Unit 2 from MTC-122 using maxima software.

Practical 12: Problems on Unit 3 and Unit 4 from MTC-122 using maxima software.

**Note:**

- 1 The soft copy of practical on maxima software will be prepared and provided by the Board of Studies in mathematics.
2. Practical on maxima software can be performed on computer and android mobiles.
3. Android mobiles are allowed for practical examination on maxima software.
4. Practical examination 25 marks on written problems, 10 marks for problems on maxima software ( 5 marks for writing syntax and 5 marks to perform the same on android mobile or computer).

### **Modalities For Conducting The Practical and The Practical Examination:**

- 1) There will be one 3 hour practical session for each batch of 15 students per week.
- 2) The College will conduct the Practical Examination at least 15 days before the commencement of the Main Theory Examination. The practical examination will consist of written examination of 20 marks, 10 marks on maxima software and oral examination of 05 marks.
- 3) There will be no external examiner, the practical exam will be of the duration of 3 hours.
- 4) The subject teacher will set a question paper based on pattern as follows:
  - Q1.** Any 2 out of 4 each question of 5 marks on paper - I.
  - Q2.** Any 2 out of 4 each question of 5 marks on paper - II.
  - Q3.** (a) Any 1 out of 2 each question of 5 marks on maxima software from paper – I.  
(b) Any 1 out of 2 each question of 5 marks on maxima software from paper – II.
- 5) Each student will maintain a journal to be provided by the college.
- 7) The internal 15 marks will be given on the basis of journal prepared by student and the cumulative performance of student at practical.
- 8) It is recommended that concept may be illustrated using computer software maxima and graphing calculators wherever possible.
- 9) Study tours may be arranged at places having important mathematical institutes or historical places.
- 10) **Special Instruction:**
  - a) There should be well equipped mathematics practical laboratory of size 20 X 20 sq. fts containing at least 10 computers.
  - b) Examiners should set separate question papers, solutions and scheme of marking for each batch and claim the remuneration as per rule.
  - c) Before starting each practical necessary introduction, basic definitions, intuitive inspiring ideas and prerequisites must be discussed.



# **Savitribai Phule Pune University**

*(Formerly University of Pune)*

**Faculty of Science & Technology**

**F.Y.B.Sc. Computer Science (Electronics)**

**Choice Based Credit System Syllabus**

**To be implemented from Academic Year 2019-2020**

**Title of the Course: F.Y. B. Sc. Electronics of B. Sc. (Computer Science)****Preamble of the Syllabus:**

The systematic and planned curricula for first year and second year Electronics shall motivate and encourage the students for pursuing higher studies in Electronics and Computer and for becoming an entrepreneur.

**Introduction:**

At **first year of under-graduation**: The basic topics related to the fundamentals of electronics are covered. Since electronics is an inherent part of technological advancements, the practical course is intended to achieve the basic skills required for computer science students.

At **second year under-graduation**: The level of the theory and practical courses shall be one step ahead of the first year B.Sc. Courses based on content of first year shall be introduced. Concepts of Communication, embedded system, Internet of things will be introduced at this stage.

**Objectives:**

- To provide knowledge of technological and practical aspects of electronics.
- To familiarize with current and recent technological developments.
- To enrich knowledge through activities such as industrial visits, seminars, projects etc.
- To train students in skills related to computer industry and market.
- To create foundation for research and development in Electronics/ Computer Science.
- To develop analytical abilities towards real world problems
- To help students to build-up a progressive and successful career.

**Titles of Papers and Scheme of Study****F. Y. B. Sc. Electronic Science of B. Sc. (Computer Science)**

SEM	Paper / subject code	Paper	Paper Title	Credits	Lectures/ practical per week	Evaluation		
						C.A.	U.E.	Total
I	ELC-111	I	Semiconductor Devices and Basic Electronic Systems	2 (36 L)	3	15	35*	50
	ELC-112	II	Principles of Digital Electronics	2 (36 L)	3	15	35*	50
	ELC-113	III	Electronics Lab IA	1.5 (48 L)	4	15	35**	50
II	ELC-121	I	Instrumentation System	2 (36 L)	3	15	35*	50
	ELC-122	II	Basics of Computer Organisation	2 (36 L)	3	15	35*	50
	ELC-123	III	Electronics Lab IB	1.5 (48L)	4	15	35**	50

**Detail Syllabus:****SEMESTER I****Paper I****ELC-111: Semiconductor Devices and Basic Electronic Systems****(2 Credits, 36 lectures)****Objectives :**

1. To study various types of semiconductor devices
2. To study elementary electronic circuits and systems

**Term I****Unit 1. Semiconductor Diodes ( 6 L)**

Semiconductor, P and N type semiconductors, Formation of PN junction diode, it's working, Forward and Reverse bias characteristics, Zener diode: working principle, breakdown mechanism and characteristics, Working principle of Light emitting diode, photo diode, optocoupler, Solar cell working principle and characteristics

**Unit 2. Bipolar Junction Transistor (BJT) ( 7 L)**

Bipolar Junction Transistor (BJT) symbol, types, construction, working principle, Transistor amplifier configurations - CB, CC (only concept), CE configuration: input and output characteristics, Definition of  $\alpha$ ,  $\beta$  and  $\gamma$ , Concept of Biasing (numerical problems not expected), Potential Divider bias, Transistor as amplifier (Concept of Gain and Bandwidth expected), Transistor as a switch.

**Unit 3. MOSFET ( 5 L)**

MOSFET types, Working principle, Characteristics, Application of MOSFET as a Switch.

**Unit 4. POWER SUPPLY ( 6 L)**

Block Diagram of Regulated Power Supply, Rectifiers (half wave, full wave, Bridge), rectifier with capacitor-filter, Use of Zener Diode as a Voltage Regulator, IC 78XX and 79XX as regulator, Block Diagram and explanation of SMPS, Block diagram and explanation of UPS

**Unit 5. OSCILLATORS ( 6 L)**

Barkhausen Criteria, Low frequency Wein-bridge oscillator, High frequency crystal oscillator, IC 555 as astable multivibrator used as square wave generator / clock

**Unit 6. DATA CONVERTERS ( 6 L)**

Need of Digital to Analog converters, parameters, weighted resistive network, R-2R ladder network, need of Analog to Digital converters, parameters, Flash ADC, successive approximation ADC.

**Text/reference books :**

1. Electronic Devices and Circuits I – T. L. Floyd- PHI Fifth Edition
2. Principles of Analog Electronics - A.P.Malvino
3. Sedha R.S., A Text Book Of Applied Electronics, S.Chand& CompanyLtd

**SEMESTER I****PAPER II****ELC 112: Principles of Digital Electronics  
(2 Credits, 36 lectures)****Objectives:**

1. To get familiar with concepts of digital electronics
2. To learn number systems and their representation
3. To understand basic logic gates, Boolean algebra and K-maps
4. To study arithmetic circuits, combinational circuits and sequential circuits

**Unit 1: Number Systems and Digital codes (10 L)**

Introduction to Decimal, Binary and Hexadecimal number systems and their inter-conversions, binary addition and binary subtraction using 2's complement, Binary Coded Decimal number, Gray Codes, Gray to Binary and Binary to Gray conversion, Alphanumeric representation in ASCII codes.

**Unit 2: Logic gates and Boolean Algebra (14)**

Logic gates (NOT, AND, OR, NAND, NOR, XOR gate) with their symbol, Boolean equation and truth table, Universal gates

Introduction of CMOS and TTL logic families, Parameters like voltage levels, propagation delay, noise margin, fan in, fan out, power dissipation (TTL NAND, inverter, CMOS gates etc. not expected)

Rules and laws of Boolean algebra, De Morgan's theorem, simplification of Logic equations using Boolean algebra rules, Min terms, Max terms, Boolean expression in SOP and POS form, conversion of SOP/POS expression to its standard SOP/POS form Introduction to Karnaugh Map, problems based on SOP (upto 4 variables), digital designing using K Map for: Gray to Binary and Binary to Gray conversion,

**Unit 3: Combinational Circuits (12 L)**

Half adder and full adder, 4-Bit Universal adder/ Subtractor, applications of Ex-OR gates as parity checker and generator, study of Multiplexer (4:1) and Demultiplexer (1:4), Encoders - Decimal/BCD to binary, 3X4 matrix keyboard encoder, priority encoder, Decoder- BCD to seven segment decoder, IC 74138 and IC 7447, Digital comparator,

**Reference Books:**

1. Digital Fundamentals: Floyd T.M., Jain R.P., Pearson Education
2. Digital Electronics: Jain R.P., Tata McGraw Hill
3. Digital Principles and Applications: Malvino Leach, Tata McGraw-Hill
4. M.Morris Mano, "Digital Design" 3<sup>rd</sup> Edition, PHI, New Delhi.
5. Ronald J. Tocci. "Digital Systems-Principles and Applications" 6/e. PHI. New Delhi. 1999.(UNITS I to IV)
6. G.K.Kharate-Digital electronics-Oxford university press
7. S.Salivahana & S.Arivazhagan-Digital circuits and design

**SEMESTER I**

**Paper III****ELC-113: ELECTRONICS LAB IA (1.5 Credits)**

The practical course consists of **10 experiments** out of which two will be preparatory experiments. These will be evaluated in an oral examination for 15% marks at internal and external semester examination. **Each Practical batch will have maximum 15 students.**

**Preparatory Experiments (Minimum 2/3)**

## 1. Identification of Components (Passive and Active) /Tools

- Minimum 10 different types of components must be given
- Identification based on visual inspection / data sheets be carried out

## 2. Use of Digital Multimeters

- Measurement of AC/DC voltage and Current – on different ranges
- Measurement of R & C
- Testing of Diodes & Transistors
- Measurement of  $\beta$ .
- Use of Multimeter in measurement of Resistance of LDR and Thermistor

## 3. Study of Signal Generator &amp; CRO

- Understand how to use Signal Generator, CRO
- Study of front panel controls of both
- Measurement of amplitude and frequency of Sine/Square waveform
- Measurement of Phase with the help of RC circuit
- Demonstration of Lissajous figures
- Demonstrate the use of Component testing facility

**Semester I List of Practical's (Minimum 08, 4 from each group)****Group A**

1. Study of breakdown characteristics and voltage regulation action of Zener diode, Use of 3 Pin Regulator IC 78XX & 79XX as a regulator.
2. Study of half wave, full wave and bridge rectifier circuit with and without capacitor filters.
3. Study of Opto-coupler using LED and Photodiode (Package may be used here), it's application as burglar alarm.
4. Study of Bipolar Junction Transistor as a Switch.
5. Study of Single stage RC coupled CE transistor Amplifier (Gain/ Bandwidth).
6. Study of output and transfer characteristics of MOSFET.
7. Study of SMPS.
8. Study of IC 555 as an Astable Multivibrator.
9. Study of 4-Bit R-2R Ladder Network type of DAC.
10. Study of 3-bit Flash ADC.



**Group B**

11. Study of Logic Gates (Verification of Truth tables)
12. Study of Binary to Gray & Gray to Binary Converter (K- Map based design).
13. Study of Half Adder and Full Adder using Logic Gates.
14. Use of Ex-OR as a 4-bit Parity Checker and Generator.
15. Study of Decimal to BCD/ (Binary) Converter.
16. Study of Multiplexer and Demultiplexer (4:1 & 1:4).
17. Study of 3X4 matrix Keyboard Encoder / Priority Encoder.
18. Study of BCD to Seven Segment Display using IC 7447.

**SEMESTER II****PAPER I****ELC 121: Instrumentation Systems  
(2 Credits, 36 lectures)****Objectives :**

1. To study Instrumentation System
2. To study various blocks of Instrumentation System
3. To study Smart Instrumentation System

**Unit 1: Introduction to Instrumentation System (6 L)**

Block diagram of Instrumentation system, Definition of sensor, transducer and Actuators, Classification of sensors: Active and passive sensors. Specifications of sensors: Accuracy, range, linearity, sensitivity, resolution, reproducibility.

**Unit 2: Sensors and Actuators (12 L)**

Temperature sensor (Thermistor, LM-35), optical sensor (LDR), Passive Infrared sensor (PIR), Tilt Sensor, ultrasonic sensor, Motion sensor, Image Sensor, Actuators: DC Motor, stepper motor

**Unit 3: Smart Instrumentation System and Smart Sensors (6 L)**

Block diagram of Smart Instrumentation system, Concept of smart sensor, Film sensors, Nano sensor

**Unit 4: OPAMP as signal Conditioner (12 L)**

Concept, block diagram of Op amp, basic parameters (ideal and practical): input and output impedance, bandwidth, differential and common mode gain, CMRR, slew rate, IC741/ LM324, Concept of virtual ground, Op amp as inverting and non inverting amplifier, Unity gain follower, Opamp as adder, subtractor, Op amp as current to voltage and voltage to current convertor, Voltage to frequency converter, Op amp as comparator, Problems based on above Op Amp applications.

**Reference Books:**

1. Sensors and Transducers : D. Patranabis, PHI publication, 2<sup>nd</sup> Edition
2. Sensors and Transducers : Prof A.D.Shaligram
3. Op Amp and Linear Integrated Circuits: Ramakant Gaykwad

**SEMESTER II****PAPER II****ELC 122 : Basics of Computer Organisation  
(2 Credits, 36 lectures)**

Objectives:

1. To get familiar digital sequential circuits
2. To study Basic computer Organization
3. To study Memory architecture

**Unit 1: Flip-flops (5 L)**

RS Flip Flop using NAND gate, clocked RS Flip Flop, D Latch, J K Flip Flop, T Flip Flop

**Unit 2: Shift registers and Counters (9 L)**

Shift registers - SISO, SIPO, PISO, PIPO shift registers, Ring Counter using D Flip flop. Counters -Synchronous and Asynchronous type, 3-bit Up, Down and Up-Down counter, Concept of modulus Counters  
(Timing Diagram of all above are expected)

**Unit 3: Basics of Computer System (12 L)**

Basic Computer Organization, Concept of Address Bus, Data Bus, Control Bus. CPU Block Diagram and Explanation of each block, Register based CPU organization, Concept of Stack & its organization, I/O organization: need of interface, block diagram of general I/O interface

**Unit 4: Memory Organization (10 L)**

Memory Architecture, Memory hierarchy, Types of Memories, Data Read/ Write process, Vertical and Horizontal Memory Expansion, Role of Cache memory, Virtual Memory.

**Reference Books:**

1. Digital Fundamentals: Floyd T.M., Jain R.P., Pearson Education
2. Digital Electronics: Jain R.P., Tata McGraw Hill
3. Digital Logic and Computer Design : M. Morris Mano, Pearson Education
4. Computer Organization and Architecture, William Stallings, Pearson, 10<sup>th</sup> Edi.

**SEMESTER II****Paper III****ELC-123: Electronics Lab IB**

The practical course consists of **10 experiments** out of which one will be activity equivalent to 2 practical sessions.

**Activity** will carry 15% marks at internal and external semester examination. Activity can be any one of the following :

- 1.Hobby projects
- 2.Industrial visit / live work experience
- 3.PCB Making
- 4.Market Survey of Electronic Systems
- 5.Circuit Simulations and CAD tools

**GROUP A ( Minimum 4/8 )**

1. To study temperature sensor LM 35
2. Use of LDR to control light intensity
3. Study of PIR and tilt sensor.
4. Study of stepper motor.
5. Use of OPAMP as comparator and its use in DC motor driving.
6. Build and test Inverting and non inverting amplifier using OPAMP.
7. Build and test adder and subtractor circuits using OPAMP.
8. Build and test voltage to frequency converter

**GROUP B ( Minimum 4/8 )**

1. Study of RS, JK and D flip flops using NAND gates
  2. Study of Four bit ALU
  3. Study of asynchronous Up/Down Counter
  4. Study of decade counter IC circuit configurations
  5. Study of 4-bit SISO Shift register and it's use as Ring Counter
  6. Study of read and write action of RAM (using IC 2112/4 or equivalent).
  7. Study of Diode Matrix ROM
  8. Study of Computer hardware system
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# **Savitribai Phule Pune University**

*(Formerly University of Pune)*

**Faculty of Science & Technology**

**F.Y.B.Sc. (Computer Science) Statistics**

**Choice Based Credit System Syllabus**

**To be implemented from Academic Year 2019-2020**

## **Title of the Course: B. Sc. (Computer Science) STATISTICS**

### **Preamble of the Syllabus:**

Statistics is a branch of science that can be applied practically in every walk of life. Statistics deals with any decision making activity in which there is certain degree of uncertainty and Statistics helps in taking decisions in an objective and rational way. The student of Statistics can study it purely theoretically which is usually done in research activity or it can be studied as a systematic collection of tools and techniques to be applied in solving a problem in real life.

In last 15 to 20 years, computers are playing a very crucial role in the society. The use of computers has horizontally spread and also penetrated vertically in the society. It has become a part and parcel of common man. Thus there is a huge demand for computer education.

The University of Pune has done a pioneering work in this area and a three year degree course B. Sc. (Computer Science) of University of Pune is very popular among the student community and I. T. Industry. This course covers various subjects which are required directly or indirectly for becoming a computer professional. Statistics is one such important subject which is required and is extensively used in a vast spectrum of computer based applications. Data Mining and Warehousing, Big Data Analytics, Theoretical Computer Science, Reliability of a computer Program or Software, Machine Learning, Artificial Intelligence, Pattern Recognition, Digital Image Processing, Embedded Systems are just a few applications to name where Statistics can be extensively used.

**Introduction:** The syllabus of Statistics for First Year of this course covers basic concepts and terminology in Statistics and covers basic tools and methods required for data analysis. The teachers teaching this syllabus and students should give emphasis on understanding the concepts and ability to apply statistical tools and techniques and not on the theoretical discussion. It is expected that at the end of the course, a student should be well equipped to learn and apply acquired techniques in computer based applications.

## Structure of the Subject

Structure of the subject and the pattern of examination and question papers are as specified below.

### Structure of F. Y. B. Sc. (Computer Science) Statistics

Semester	Paper code	Paper	Paper title	credits	Marks		
					CIA	ESE	Total
1	CSST 111	I	Descriptive Statistics I	2	15	35	50
	CSST 112	II	Mathematical Statistics	2	15	35	50
	CSST113	III	Statistics Practical Paper I	1.5	15	35	50
2	CSST121	I	Methods of Applied Statistics	2	15	35	50
	CSST122	II	Continuous Probability Distributions and Testing of Hypothesis	2	15	35	50
	CSST123	III	Statistics Practical Paper II	1.5	15	35	50

**Semester I****Paper-I****CSST 111 :Descriptive Statistics**

No. of Credits :2No. of lectures: 40

**TOPICS/CONTENTS:****UNIT1: Data Condensation and Presentation of Data (9L)**

- 1.1 Definition, importance, scope and limitations of statistics.
- 1.2 Data Condensation: Types of data (Primary and secondary), Attributes and variables, discrete and Continuous variables.
- 1.3 Graphical Representation: Histogram, Ogive Curves, Steam and leaf chart. [Note: Theory paper will contain only procedures. Problems to be included in practical]
- 1.4 Numerical problems related to real life situations.

**UNIT2: Descriptive Statistics(14L)**

- 2.1 Measures of central tendency: Concept of central tendency, requisites of good measures of central tendency.
- 2.2 Arithmetic mean: Definition, computation for ungrouped and grouped data, properties of arithmetic mean (without proof) combined mean, weighted mean, merits and demerits.
- 2.3 Median and Mode: Definition, formula for computation for ungrouped and grouped data, graphical method, merits and demerits. Empirical relation between mean, median and mode (without proof)
- 2.4 Partition Values: Quartiles, Box Plot.
- 2.5 Concept of dispersion, requisites of good measures of dispersion, absolute and relative measures of dispersion.
- 2.6 Measures of dispersion : Range and Quartile Deviation definition for ungrouped and grouped data and their coefficients, merits and demerits,  
Variance and Standard deviation: definition for ungrouped and grouped data, coefficient of variation, combined variance & standard deviation, merits and demerits.
- 2.7 Numerical problems related to real life situations.



**UNIT3: Moments, Skewness and Kurtosis****(10L)**

- 3.1 Concept of Raw and central moments: Formulae for ungrouped and grouped data (only first four moments), relation between central and raw moments upto fourth order. (without proof)
- 3.2 Measures of Skewness: Types of skewness, Pearson's and Bowley's coefficient of skewness, Measure of skewness based on moments.
- 3.3 Measure of Kurtosis: Types of kurtosis, Measure of kurtosis based on moments.
- 3.4 Numerical problems related to real life situations

**UNIT4: Theory of Attributes****(7L)**

- 4.1 Attributes: Concept of a Likert scale, classification, notion of manifold classification, dichotomy, class- frequency, order of a class, positive classfrequency, negative class frequency, ultimate class frequency, relationship among different class frequencies (up to two attributes), 4.2 Consistency of data upto 2 attributes.
- 4.3 Concepts of independence and association of two attributes.
- 4.4 Yule's coefficient of association (Q),  $-1 \leq Q \leq 1$ , interpretation.

**References:**

1. Statistical Methods, George W. Snedecor, William G, Cochran, John Wiley & sons
2. Programmed Statistics, B.L. Agarwal, New Age International Publishers.
3. Modern Elementary Statistics, Freund J.E. 2005, Pearson Publication
4. Fundamentals of Applied Statistics (3rd Edition), Gupta and Kapoor, S.Chand and Sons, New Delhi, 1987.
5. An Introductory Statistics, Kennedy and Gentle
6. Fundamentals of Statistics, Vol. 1, Sixth Revised Edition, Goon, A. M., Gupta, M. K. and Dasgupta, B. (1983). The World Press Pvt. Ltd., Calcutta

**Semester I****Paper-II****CSST 112 :Mathematical Statistics**

No. of Credits : 2

No. of lectures: 40

**TOPICS/CONTENTS:****UNIT 1:Theory of Probability****(10L)**

- 1.1 Counting Principles, Permutation, and Combination.
- 1.2 Deterministic and non-determination models.
- 1.3 Random Experiment, Sample Spaces (Discrete and continuous)
- 1.4 Events: Types of events, Operations on events.
- 1.5 Probability - classical definition, probability models, axioms of probability, probability of an event.
- 1.6 Theorems of probability (without proof)
  - i)  $0 \leq P(A) \leq 1$  ii)  $P(A) + P(A') = 1$  iii)  $P(\Phi) = 0$  iv)  $P(A) \leq P(B)$  when  $A \subset B$
  - iv)  $P(A \cup B) = P(A) + P(B) - P(A \cap B)$
- 1.7 Numerical problems related to real life situations.

**UNIT 2: Conditional Probability and Independence****(8L)**

- 2.1 Concepts and definitions of conditional probability, multiplication theorem  
 $P(A \cap B) = P(A) \cdot P(B|A)$
- 2.2 Bayes' theorem (without proof). True positive, false positive and sensitivity of test as application of Bayes' theorem.
- 2.3 Concept of Posterior probability, problems on posterior probability.
- 2.4 Concept and definition of independence of two events.
- 2.5 Numerical problems related to real life situations.

**UNIT 3: Random Variable****(10L)**

- 3.1 Definition of random variable (r.v.), discrete and continuous random variable.
- 3.2 Definition of probability mass function (p.m.f.) of discrete r.v. and Probability density function of continuous r.v..
- 3.3 Cumulative distribution function (c.d.f.) of discrete and continuous r.v. and their properties. (Characteristic properties only)

3.4 Definition of expectation and variance of discrete and continuous r.v., theorem on expectation and variance (statement only).

3.4 Determination of median and mode using p.m.f. only.

3.5 Numerical problems related to real life situations.

#### **UNIT 4 : Standard Discrete Distributions**

**(12L)**

4.1 Discrete Uniform Distribution: definition, mean, variance.

4.2 Binomial Distribution: definition, mean, variance, additive property, Bernoulli distribution as a particular case with  $n = 1$ .

4.3 Geometric Distribution (p.m.f  $p(x) = pq^x$ ,  $x = 0, 1, 2, \dots$ ): definition, mean, variance.

4.4 Poisson Distribution: definition, mean, variance, mode, additive property, limiting case of  $B(n, p)$

4.5 Illustration of real life situations.

4.6 Numerical problems related to real life situations.

\* Only statement of mean and variance, derivation is not expected.

#### **References:**

1. A First course in Probability, Sheldon Ross. Pearson Education Inc.
2. Statistical Methods (An Introductory Text), Medhi J. 1992, New Age International.
3. Modern Elementary Statistics, Freund J.E. 2005, Pearson Publication.
4. Probability, Statistics, Design of Experiments and Queuing Theory with Applications of Computer Science Trivedi K.S. 2001, Prentice Hall of India, New Delhi.
5. Fundamentals of Mathematical Statistics (3rd Edition), Gupta S. C. and Kapoor V. K. 1987 S. Chand and Sons, New Delhi.
6. Mathematical Statistics (3<sup>rd</sup> Edition), Mukhopadhyay P. 2015, Books And Allied (P), Ltd.
7. Introduction to Discrete Probability and Probability Distributions, Kulkarni M.B., Ghatpande S.B. 2007, SIPF Academy
8. Programmed Statistics, B.L. Agarwal, New Age International Publishers.

**Semester I****Paper-III****CSST113: Statistics Practical**

No. of Credits : 1.5

**TOPICS/CONTENTS**

Pre-requisites: Knowledge of the topics in theory papers I and II

Objectives: At the end of the course students are expected to be able

- i) To tabulate and make frequency distribution of the given data.
- ii) To use various graphical and diagrammatic techniques and interpret.
- iii) To compute various measures of central tendency, dispersion, Skewness and kurtosis.
- iv) To fit the Binomial and Poisson distributions.
- v) To compute the measures of attributes.
- vi) The process of collection of data, its condensation and representation for real life data.
- vii) To study free statistical softwares and use them for data analysis in project.

Sr. No.	Title of the practical
1	Tabulation and construction of frequency distribution. (Use of at least two data sets more than 50 observations- each for constructing frequency distribution)
2	Diagrammatic and graphical representation using EXCEL and data interpretation. (problems on the basis of SET and NET examination in Paper I to be taken)
3	Summary statistics for ungrouped data and comparison for consistency using EXCEL.
4	Summary statistics for grouped frequency distribution. (Problems based on central tendency, dispersion, measures of skewness: Karl Pearson's and Quartile measure to be covered)
5	Measure of Skewness and kurtosis based on moments.
6	Fitting of Binomial distribution and computation of expected frequencies. (Use the observed and expected frequencies for the next semester $\chi^2$ test)
7	Fitting of Poisson distribution and computation of expected frequencies. (Use the observed and expected frequencies for the next semester $\chi^2$ for test.) (Give one data set for fitting both Poisson and Binomial distributions.)
8	Measure of attributes. (Two attributes only)
9	Study of free statistical softwares and writing a report on it. (individual activity)
10	Project(Part-I) -Data collection, its condensation and representation.

**Notes:**

- 1) For project, a group of maximum 8 students be made.
- 2) All the students in a group are given equal marks for project.
- 3) Different data sets from primary or secondary sources may be collected.

**Semester II****Paper-I****CSST 121 :Methods of Applied Statistics**

No. of Credits: 2      No. of lectures: 40

**TOPICS/CONTENTS:****UNIT 1:Correlation (For ungrouped data)      (10L)**

1.1 Concept of bivariate data, scatter diagram, its interpretation, concept of correlation, Positive correlation, negative correlation, zero correlation.

1.2 Karl Pearson's coefficient of correlation, properties of correlation coefficient,

Interpretation of correlation coefficient, coefficient of determination with interpretation.

1.3 Spearman's rank correlation coefficient (formula with and without ties).

1.4 Numerical problems

**UNIT 2: Regression (for ungrouped data) (12L)**

2.1 Concept of linear and nonlinear regression.

2.2 Illustrations, appropriate situations for regression and correlation

2.3 Linear regression :Fitting of both lines of regression using least square method.

2.4 Concept of regression coefficients.

2.5 Properties of regression coefficients :  $b_{xy} \cdot b_{yx} = r^2$ ,  $b_{xy} \cdot b_{yx} \leq 1$ ,  $b_{xy} = r (\sigma_x / \sigma_y)$

and  $b_{yx} = r (\sigma_y / \sigma_x)$ .

2.6 Nonlinear regression models: Second degree curve, exponential curves of the type  $Y=ab^x$  and  $Y=ax^b$ .

2.7 Numerical problems related to real life situations

**UNIT3: Multiple Regression and Multiple, partial Correlation (For Trivariate Data)(10L)**

3.1 Concept of multiple regressions, Yule's Notations.

3.2 Fitting of multiple regression planes.[Derivation of equation to the plane of regression of  $X_1$  on  $X_2$  and  $X_3$  is expected. Remaining two equations to be written analogously.]

3.3 Concept of partial regression coefficients, interpretations.

3.4 Concept of multiple correlation: Definition of multiple correlation coefficient and its formula..

3.5 Concept of partial correlation. Definition of partial correlation coefficient and its formula.

**UNIT4: Time series****(8L)**

4.1 Meaning and utility

4.2 Components of time series

4.3 Additive and multiplicative models

4.4 Methods of estimating trend : moving average method, least squares method and exponential smoothing method(with graph and interpretation).

4.5 Numerical problems related to real life situations

**References:**

- 1 Introduction to Linear Regression Analysis, Douglas C. Montgomery, Elizabeth A. Peck, G. Geoffrey Vining, Wiley
- 2 Time Series Methods, Brockwell and Davis, Springer, 2006.
- 3 Time Series Analysis, 4th Edition, Box and Jenkin, Wiley, 2008.
- 4 Fundamentals of Applied Statistics (3rd Edition), Gupta and Kapoor, S. Chand and Sons, New Delhi, 1987.
- 5 Fundamentals of Statistics, Vol. 1, Sixth Revised Edition, Goon, A. M., Gupta, M. K. and Dasgupta, B. (1983). The World Press Pvt. Ltd., Calcutta

**Semester II****Paper-II****CSST122: Continuous Probability Distributions and Testing of Hypotheses**

No. of Credits : 2

No. of lectures: 40

**TOPICS/CONTENTS:****UNIT 1:Standard Continuous Probability Distributions (10L)**

1.1 Uniform Distribution: statement of p.d.f., mean, variance, nature of probability curve.

Theorem (without proof): The distribution function of any continuous r.v. if it is invertible follows  $U(0, 1)$  distribution

1.2 Exponential Distribution: statement of p.d.f. of the form,  $f(x) = (1/\theta) e^{-x/\theta}$ , mean, variance, nature of probability curve, lack of memory property. (with proof)

1.3 Pareto distribution :Form of pdf  $f(x):\alpha/x^{(\alpha+1)}$  ;  $x \geq 1, \alpha > 0$ . Mean, variance, symmetry, applications

1.3 Normal Distribution: statement of p.d.f., identification of parameters, nature of probability density curve, standard normal distribution, symmetry, distribution of  $aX+b$ ,  $aX+bY+c$  where  $X$  and  $Y$  are independent normal variables, computations of probabilities using normal probability table, normal approximation to binomial and Poisson distribution, central limit theorem (statement only), normal probability plot. Box Muller transformation

1.4 Numerical problems related to real life situations.

**UNIT 2:Concepts and definitions related to testing of hypothesis (4L)**

2.1 Concepts of population and sample.

2.2 Definitions: random sample from a probability distribution, parameter, statistic, standard error of estimator.

2.3 Concept of null hypothesis and alternative hypothesis (Research hypothesis), critical region, level of significance, type I and type II error, one sided and two sided tests, Test of hypothesis, p-value.

**UNIT 3:Parametric Tests****(20L)**

## 1.1 Large Sample Tests

3.1.1  $H_0: \mu = \mu_0$  Vs  $H_1: \mu \neq \mu_0, \mu < \mu_0, \mu > \mu_0$  (One sided and two sided tests)3.1.2  $H_0: \mu_1 = \mu_2$  Vs  $H_1: \mu_1 \neq \mu_2, \mu_1 < \mu_2, \mu_1 > \mu_2$  (One sided and two sided tests)3.1.3  $H_0: P = P_0$  Vs  $H_1: P \neq P_0, P < P_0, P > P_0$  (One sided and two sided tests)3.1.4  $H_0: P_1 = P_2$  Vs  $H_1: P_1 \neq P_2, P_1 < P_2, P_1 > P_2$  (One sided and two sided tests)

3.1.5 Numerical problems related to real life situations.

## 3.2 Test based on F- distribution

3.2.1 F-test for testing significance of equality of two population variances.

## 3.3 Tests based on t – distribution

3.3.1  $H_0: \mu_1 = \mu_2$  Vs  $H_1: \mu_1 \neq \mu_2, \mu_1 < \mu_2, \mu_1 > \mu_2$  (One sided and two sided tests)

3.3.2 Paired t-test.

## 3.4 Tests based on Chi square distribution

3.4.1 Chi-square test for goodness of fit

3.4.2 Test for independence of attributes (mxn and 2x2)

3.5 Numerical problems related to real life situations.

**UNIT 4 :Simulation (6L)**

4.1 Introduction, concept of simulation , random numbers, pseudo random numbers , Advantages , Disadvantages of Simulation. Applications

4.2 Methods of simulation, Linear congruential generator and simulation from Uniform, Exponential and Normal Distribution.

**References**

1. A First course in Probability, Sheldon Ross.Pearson Education Inc.
2. Statistical Methods (An Introductory Text),Medhi J. 1992 , New Age International.
3. Modern Elementary Statistics ,Freund J.E. 2005, Pearson Publication.
4. Probability, Statistics, Design of Experiments and Queuing Theory with Applications of Computer Science,Trivedi K.S. 2001,Prentice Hall of India, New Delhi.
- 5.Gupta S. C.and Kapoor V. K.1987 Fundamentals of Mathematical Statistics(3rd Edition)S. Chand and Sons,New Delhi.
6. Mukhopadhyay P. 2015, Mathematical Statistics (3<sup>rd</sup> Edition), Books And Allied (P), Ltd.
7. Simulation Modelling and Analysis Law A. M. and Kelton W.D. 2007,Tata McGraw Hill.
8. Programmed Statistics, B.L. Agarwal, New Age International Publishers.
9. Common Statistical Tests Kulkarni M.B.,Ghatpande, S.B.,Gore S.D.1999 Satya jeet Prakashan,



## Semester II

## Paper-III

## CSST 123: Statistics Practical

No. of Credits : 1.5

Pre-requisites: Knowledge of the topics in theory papers I and II

Objectives: At the end of the course students are expected to be able

- i) To understand the relationship between two variables using scatter plot.
- ii) To compute coefficient of correlation, coefficient of regression.
- iii) To fit various regression models and to find best fit.
- iv) To fit the Normal distribution.
- v) To understand the trend in time series and how to remove it.
- vi) To apply inferential methods for real data sets.
- vii) To generate model sample from given distributions.
- viii) To understand the importance and functions of different statistical organizations in the development of nation.

Sr. No.	Title of the Practical
1	Linear correlation and regression (use of scatter plot for explaining the linear relationship between two variables)
2	Fitting of non-linear regression. (use of scatter plot for explaining the non-linear relationship between two variables)
3	Fitting of normal distribution and computation of expected frequencies.
4	Fitting of linear regression model (Simple and Multiple) and non-linear regression models and finding the best fit by using EXCEL.
5	Model sampling from continuous uniform, exponential and normal distributions using Excel.
6	Large sample tests.
7	F test, t test, $\chi^2$ test using EXCEL (one problem each with equal and unequal variance) ( $\chi^2$ test – for goodness of fit-use fitted problems of Binomial, Poisson and Normal distribution in previous practical problems)
8	Time Series- Estimation of trend by using the method of moving averages
9	Write a report on application of some statistical technique in the field of computers.(individual activity)
10	Project (Part-II) - Analysis of data collected in semester-I

## Notes:

- i) For project, a group of maximum 8 students be made.
- ii) All the students in a group are given equal marks for project.
- iii) Students will be asked to use Statistical methods which they have learnt and use of free statistical software for data analysis.



# **Savitribai Phule Pune University**

*(Formerly University of Pune)*

**Three Year B.Sc. Degree Program in Computer Science**

**(Faculty of Science & Technology)**

**F.Y.B.Sc. (Computer Science)**

**Choice Based Credit System Syllabus**

**To be implemented from Academic Year 2019-2020**

## **Title of the Course: B. Sc. (Computer Science)**

### **Preamble:**

The B. Sc. (Computer Science) course is systematically designed three year degree program under the faculty of Science and Technology. The objective of the course is to prepare students to undertake careers involving problem solving using computer science and technologies, or to pursue advanced studies and research in computer science. The syllabus which comprises of Computer Science subject along with that of the three allied subjects (Mathematics, Electronics and Statistics) covers the foundational aspects of computing sciences and also develops the requisite professional skills and problem solving abilities using computing sciences.

### **Introduction:**

At the first year of under-graduation, the basic foundations of two important skills required for software development are laid. A course in problem solving and programming along with a course in database fundamentals forms the preliminary skill set for solving computational problems. The practical courses are designed to supplement the theoretical training in the year. Along with Computer Science, the two theoretical and one practical course each in Statistics, Mathematics and Electronics help in building a strong foundation. Career Advancement courses are introduced in both semesters to cover additional areas of Computer Science.

At the second year of under-graduation, computational problem solving skills are further strengthened by a course in Data structures. Software engineering concepts that are required for project design are also introduced. Essential concepts of computer networking are also introduced in this year. The practical course included in both semesters complements the theory courses.

At the third year of under-graduation, all the subjects are designed to fulfill core Computer Science requirements as well as meet the needs of the software industry. Theory courses are adequately supplemented by hands-on practical courses. Skill Enhancement courses enable the students to acquire additional value-added skills.

### **Objectives:**

- To develop problem solving abilities using a computer.
- To build the necessary skill set and analytical abilities for developing computer based solutions for real life problems.
- To train students in professional skills related to Software Industry.
- To prepare necessary knowledge base for research and development in Computer Science.
- To help students build-up a successful career in Computer Science and to produce entrepreneurs who can innovate and develop software products.

**Titles of Papers, Credit Allocation and Scheme of Evaluation****Semester I (Total credits=22)**

Course type	Paper Code	Paper title	Credits		Evaluation		
			T	P	CA	UA	TOTAL
CC-I	CS-111	Problem Solving using Computer and 'C' Programming	2		15	35	50
	CS-112	Database Management Systems	2		15	35	50
	CS-113	Practical course based on CS101 and CS102		1.5	15	35	50
CC-II*		Mathematics – I, II and III					
CC-III*		Electronics – I,II and III					
CC-IV*		Statistics – I, II and III					

**Semester II (Total credits=22)**

Course type	Paper Code	Paper title	Credits		Evaluation		
			T	P	CA	UA	TOTAL
CC-V	CS-121	Advanced 'C' Programming	2		15	35	50
	CS-122	Relational Database Management Systems	2		15	35	50
	CS-123	Practical course based on CS201 and CS202		1.5	15	35	50
CC-VI*		Mathematics – I,II and III					
CC-VII*		Electronics – I, II and III					
CC-VIII*		Statistics – I,II and III					

**S. Y. B. Sc.( Computer Science)****Semester III (Total credits=22)**

Course type	Paper Code	Paper title	Credits		Evaluation		
			T	P	CA	UA	TOTAL
CC-IX	CS-231	Data Structures and Algorithms – I	2		15	35	50
	CS-232	Software Engineering	2		15	35	50
	CS-233	Practical course based on CS301		2	15	35	50
CC-X*		Mathematics – I, II and III					
CC-XI*		Electronics – I,II and III					
AECC-I*		Environment Science – I	2				
AECC-II*		Language Communication – I	2				

**Semester IV (Total credits=22)**

Course type	Paper Code	Paper title	Credits		Evaluation		
			T	P	CA	UA	TOTAL
CC-XII	CS-241	Data Structures and Algorithms – II	2		15	35	50
	CS-242	Computer Networks - I	2		15	35	50
	CS-243	Practical course based on CS401		2	15	35	50
CC-XIII*		Mathematics – I,II and III					
CC-XIV*		Electronics – I, II and III					
AECC-III*		Environment Science – I	2				
AECC-IV*		Language Communication – I	2				

**T. Y. B. Sc.( Computer Science)****Semester V (Total credits=22)**

Course type	Paper Code	Paper title	Credits		Evaluation		
			T	P	CA	UA	TOTAL
DSEC - I	CS-351	Operating Systems - I	2		15	35	50
	CS-352	Computer Networks - II	2		15	35	50
	CS-357	Practical course based on CS501		2	15	35	50
DSEC - II	CS-353	Web Technologies - I	2				
	CS-354	Foundations of Data Science	2				
	CS-358	Practical course based on CS503		2			
DSEC - III	CS-355	Object Oriented Programming - I (Core Java)	2				
	CS-356	Theoretical Computer Science and Compiler Construction - I	2				
	CS-359	Practical Course based on CS505		2			
SECC - I	CS-3510	Python Programming / R Programming	1	1	15	35	50
SECC - II	CS-3511	Open Elective	1	1	15	35	50

**Semester VI (Total credits=22)**

Course type	Paper Code	Paper title	Credits		Evaluation		
			T	P	CA	UA	TOTAL
DSEC - IV	CS-361	Operating Systems - II	2		15	35	50
	CS-362	Software Testing	2		15	35	50
	CS-367	Practical course based on CS601		2	15	35	50
DSEC - V	CS-363	Web Technologies - II	2				
	CS-364	Data Analytics	2				
	CS-368	Practical course based on CS603 and CS604		2			
DSEC - VI	CS-365	Object Oriented Programming - II (Advanced Java)	2				
	CS-366	Theoretical Computer Science and Compiler Construction - II	2				
	CS-369	Practical Course based on CS605		2			
SECC- III	CS-3610	Mobile Application Development OR Software Testing Tools	1	1	15	35	50
SECC - IV	CS-3611	Project OR Open Elective	1	1	15	35	50

**Detailed Syllabus:**

<b>Semester- I</b>		
<b>Paper - I</b>		
<b>Course Type: Core Credit</b>		<b>Course Code: CS101</b>
<b>Course Title : Problem Solving Using Computer and ‘C’ Programming - I</b>		
Teaching Scheme 2 Hours / Week	No. of Credits 2	Examination Scheme IE : 15 Marks UE: 35 Marks
<b>Course Objectives</b>		
<ol style="list-style-type: none"> <li>1. To introduce the foundations of computing, programming and problem- solving using computers.</li> <li>2. To develop the ability to analyze a problem and devise an algorithm to solve it.</li> <li>3. To formulate algorithms, pseudocodes and flowcharts for arithmetic and logical problems</li> <li>4. To understand structured programming approach.</li> <li>5. To develop the basic concepts and terminology of programming in general.</li> <li>6. To implement algorithms in the ‘C’ language.</li> <li>7. To test, debug and execute programs.</li> </ol>		
<b>Course Outcomes:-</b> On completion of this course, students will be able to :		
<ol style="list-style-type: none"> <li>1. Explore algorithmic approaches to problem solving.</li> <li>2. Develop modular programs using control structures and arrays in ‘C’.</li> </ol>		
<b>Course Contents</b>		
<b>Chapter 1</b>	<b>Problem Solving Aspects</b>	<b>5 Hours</b>
<ol style="list-style-type: none"> <li>1.1. Introduction to problem solving using computers.</li> <li>1.2. Problem solving steps.</li> <li>1.3 Algorithms-definition, characteristics , examples ,advantages and limitations.</li> <li>1.4 Flowcharts - definition, notations , examples , advantages and limitations, Comparison with algorithms.</li> <li>1.5 Pseudo codes - notations, examples, advantages and limitations.</li> <li>1.6 Programming Languages as tools, programming paradigms, types of languages</li> <li>1.7 Converting pseudo-code to programs.</li> <li>1.8 Compilation process (compilers , interpreters), linking and loading, syntax and semantic errors, testing a program</li> <li>1.9 Good Programming Practices (naming conventions , documentation, indentation).</li> </ol>		
<b>Chapter 2</b>	<b>‘C’ Fundamentals</b>	<b>7 Hours</b>
<ol style="list-style-type: none"> <li>2.1 History of ‘C’ language.</li> <li>2.2 Application areas.</li> <li>2.2 Structure of a ‘C’ program.</li> <li>2.3 ‘C’ Program development life cycle.</li> </ol>		

2.4 Function as building blocks. 2.5 'C' tokens 2.6 Character set, Keywords , Identifiers 2.7 Variables, Constants (character, integer, float, string, escape sequences, enumeration constant). 2.8 Data Types (Built-in and user defined data types). 2.9 Operators, Expressions, types of operators, Operator precedence and Order of evaluation. 2.10 Character input and output. 2.11 String input and output. 2.12 Formatted input and output.		
<b>Chapter 3</b>	<b>Control Structures</b>	<b>6 Hours</b>
3.1 Decision making structures:- if ,if-else, switch and conditional operator. 3.2 Loop control structures:- while ,do while, for. 3.3 Use of break and continue. 3.4 Nested structures. 3.5 Unconditional branching (goto statement).		
<b>Chapter 4</b>	<b>Functions</b>	<b>6 Hours</b>
4.1 Concept of function, Advantages of Modular design. 4.2 Standard library functions. 4.3 User defined functions:- declaration , definition, function call, parameter passing (by value), return statement. 4.4 Recursive functions. 4.5 Scope of variables and Storage classes.		
<b>Chapter 5</b>	<b>Arrays</b>	<b>6 Hours</b>
5.1 Concept of array. 5.2 Types of Arrays – One , Two and Multidimensional array. 5.3 Array Operations - declaration, initialization, accessing array elements. 5.4 Memory representation of two-dimensional array (row major and column major) 5.5 Passing arrays to function. 5.6 Array applications - Finding maximum and minimum, Counting occurrences, Linear search, Sorting an array (Simple exchange sort, bubble sort), Merging two sorted arrays, Matrix operations (trace of matrix, addition, transpose, multiplication, symmetric, upper/ lower triangular matrix )		
<b>Reference Books:</b>		
1. How to Solve it by Computer, R.G. Dromey, Pearson Education. 2. Problem Solving and Programming Concept, Maureen Sprankle, 7 <sup>th</sup> Edition, Pearson Publication.		



3. C: the Complete Reference, Schildt Herbert, 4<sup>th</sup> edition, McGraw Hill
4. A Structured Programming Approach Using C, Behrouz A. Forouzan, Richard F. Gilberg, Cengage Learning India
5. The 'C' programming language, Brian Kernighan, Dennis Ritchie, PHI
6. Programming in C ,A Practical Approach, Ajay Mittal , Pearson
7. Programming with C, B. Gottfried, 3<sup>rd</sup> edition, Schaum's outline Series, Tata McGraw Hill.
8. Programming in ANSI C, E. Balagurusamy, 7<sup>th</sup> Edition, McGraw Hill.

<b>Semester- I</b> <b>Paper - II</b>		
<b>Course Type: Core Credit</b>		<b>Course Code: CS102</b>
<b>Course Title : Database Management Systems</b>		
Teaching Scheme 02 Hours / Week	No. of Credits 2	Examination Scheme IE : 15 Marks UE: 35 Marks
<b>Prerequisites</b> <ul style="list-style-type: none"> <li>Basic Knowledge of file system, storing data in file system and Operations on sets</li> </ul>		
<b>Course Objectives</b> <ul style="list-style-type: none"> <li>To understand the fundamental concepts of database.</li> <li>To understand user requirements and frame it in data model.</li> <li>To understand creations, manipulation and querying of data in databases.</li> </ul>		
<b>Course Outcomes</b> On completion of the course, student will be able to– <ul style="list-style-type: none"> <li>Solve real world problems using appropriate set, function, and relational models.</li> <li>Design E-R Model for given requirements and convert the same into database tables.</li> <li>Use SQL.</li> </ul>		
<b>Course Contents</b>		
<b>Chapter 1</b>	<b>Introduction to DBMS</b>	<b>3 Hours</b>
1.1. Introduction 1.2. File system Vs DBMS 1.3. Levels of abstraction & data independence 1.4. Structure of DBMS (Roles of DBMS Users) 1.5. Users of DBMS Advantages of DBMS		
<b>Chapter 2</b>	<b>Conceptual Design</b>	<b>11 Hours</b>
2.1. Overview of DB design process 2.2. Introduction to data models (E-R model, Relational model, Network model, Hierarchical model) 2.3. Conceptual design using ER data model (entities, attributes, entity sets, relations, relationship sets) 2.4. Constraints (Key constraints, Integrity constraints, referential integrity, unique constraint, Null/Not Null constraint, Domain, Check constraint, Mapping constraints) 2.5. Extended features – Specialization, Aggregation, Generalization 2.6. Pictorial representation of ER(symbols) 2.7. Structure of Relational Databases (concepts of a table) 2.8. DBMS Versus RDBMS 2.9. Case Studies on ER model		

<b>Chapter 3</b>	<b>SQL</b>	<b>9 Hours</b>
3.1. Introduction to query languages 3.2. Basic structure 3.3. DDL Commands 3.4. DML Commands 3.5. Forms of a basic SQL query (Expression and strings in SQL) 3.6. Set operations 3.7. Aggregate Operators and functions 3.8. Date and String functions 3.9. Null values 3.10. Nested Subqueries 3.11 SQL mechanisms for joining relations (inner joins, outer joins and their types) 3.12 Views 3.13. Examples on SQL (case studies)		
<b>Chapter 4</b>	<b>Relational Database Design</b>	<b>7 Hours</b>
3.1. Introduction to Relational-Database Design ( undesirable properties of a RDB design) 3.2. Functional Dependency(Basic concepts, F+, Closure of an Attribute set, Armstrong's axioms) 3.3. Concept of Decomposition 3.4. Desirable Properties of Decomposition ( Lossless join, Lossy join, Dependency Preservation) 3.5. Concept of normalization, Normal Forms (1NF,2NF and 3NF), Examples 3.6 Keys Concept with Examples : Candidate Keys and Super Keys, Algorithm to find the super keys / primary key for a relation		
<b>Reference Books:</b>		
1. Database System Concepts, Henry F. Korth, Abraham Silberschatz, S.Sudarshan,ISBN:9780071289597,Tata McGraw-Hill Education 2. Database Management Systems ,RaghuRamakrishnan,ISBN:9780071254342,Mcgraw-hill higher Education 3. Database Management Systems, Raghu Ramakrishnan and Johannes Gehrke,McGraw-Hill Science/Engineering/Math; 3 edition, ISBN: 9780072465631 4. Database Systems, Shamkant B. Navathe, RamezElmasri,ISBN:9780132144988,PEARSON HIGHER EDUCATION 5. Beginning Databases with PostgreSQL: From Novice to Professional, Richard Stones, Neil Matthew, ISBN:9781590594780, Apress 6. PostgreSQL, Korry Douglas, ISBN:9780672327568, Sams 7. Practical PostgreSQL (B/CD),JohnWorsley, Joshua Drake,ISBN:9788173663925Shroff/O'reilly 8. Practical Postgresql , By Joshua D. Drake, John C Worsley (O'Reillypublications) 9. "An introduction to Database systems", Bipin C Desai, Galgotia Publications		

**Semester- I**  
**Paper - III**

**Course Type: Core Credit**

**Course Code: CS103**

**Title : Practical course on Problem Solving using Computer and ‘C’ programming  
and  
Database Management Systems**

Teaching Scheme 3 Hrs / week	No. of Credits 1.5	Examination Scheme IE : 15 Marks UE: 35 Marks
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**Course Objectives**

- To understand the program development life cycle.
- Solve simple computational problems using modular design and basic features of the ‘C’ language.
- Understand basic database management operations.
- Design E-R Model for given requirements and convert the same into database tables.

**Course Outcomes:-**

On completion of this course, students will be able to :

- Devise pseudocodes and flowchart for computational problems.
- Write, debug and execute simple programs in ‘C’.
- Create database tables in postgresSQL.
- Write and execute simple, nested queries.

**Guidelines :**

**Lab Book:** The lab book is to be used as a hands-on resource, reference and record of assignment submission and completion by the student. The lab book contains the set of assignments which the student must complete as a part of this course.

**Submission:**

**Problem Solving Assignments:**

The problem solving assignments are to be submitted by the student in the form of a journal containing individual assignment sheets. Each assignment includes the Assignment Title, Problem statement, Date of submission, Assessment date, Assessment grade and instructors sign.

**Programming Assignments:**

Programs should be done individually by the student in the respective login. The codes should be uploaded on either the local server, Moodle, Github or any open source LMS. Print-outs of the programs and output may be taken but not mandatory for assessment.

**DBMS Assignments:**

For each problem/case study, the student must design the database model in the form of an E-R

diagram. Table design should be based on the same and must include proper constraints and integrity checks. The students have to create, populate the tables and then perform the activities specified in each of the assignments. A pool of databases will get created as student progresses through the assignments and these databases can be repeatedly used in subsequent assignments. A separate softcopy of the queries must be maintained for each assignment.

**Assessment:**

Continuous assessment of laboratory work is to be done based on overall performance and lab assignments performance of student. Each lab assignment assessment will be assigned grade/marks based on parameters with appropriate weightage. Suggested parameters for overall assessment as well as each lab assignment assessment include- timely completion, performance, innovation, efficient codes and good programming practices.

**Operating Environment:**

For 'C' Programming :

Operating system: Linux

Editor: Any linux based editor like vi, gedit etc.

Compiler : cc or gcc

For DBMS:

Operating System: Linux Operating system

DBMS: PostgreSQL

Language: SQL

**Suggested List of Assignments:****A) Problem Solving and C programming:****Assignment 1.**

Problem Solving using Pseudo code and Flowchart, Simple programs, Understanding errors and error handling.

**Assignment 2.**

Decision Making Control Structures.

**Assignment 3.**

Loop Control Structures

**Assignment 4.**

Functions (User Defined functions, Library functions and Recursion ).

**Assignment 5.**

Arrays (1-D and 2-D).

**B) Database Management Systems****Assignment 1.**

To create simple tables with only the primary key constraint ( as a table level constraint & as a field level constraint) (include all data types)

**Assignment 2.**

To create more than one table, with referential integrity constraint, PK constraint.

**Assignment 3.**

To create one or more tables with following constraints, in addition to the first two constraints (PK & FK)

- a. Check constraint
- b. Unique constraint
- c. Not null constraint

**Assignment 4.**

To drop a table, alter schema of a table, insert / update / delete records using tables created in previous Assignments. ( use simple forms of insert / update / delete statements)

**Assignment 5.**

To query the tables using simple form of select statement Select <field-list> from table [where <condition> order by <field list>] Select <field-list, aggregate functions > from table [where <condition> group by <> having <> order by <>]

**Assignment 6.**

To query table, using set operations (union, intersect)

**Assignment 7.**

To query tables using nested queries (use of 'Except', exists, not exists, all clauses)

**Assignment 8.**

To create views.

**Books: Laboratory handbook prepared by the University.**

**Semester- II**  
**Paper - I**

**Course Type: Core Credit**

**Course Code: CS201**

**Course Title : Advanced 'C' Programming**

Teaching Scheme 2 Hours / Week	No. of Credits 2	Examination Scheme IE : 15 Marks UE: 35 Marks
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**Prerequisites**

- Problem Solving tools like algorithms, flowcharts and pseudocodes.
- Basic knowledge of 'C' language.

**Course Objectives :-**

- To study advanced concepts of programming using the 'C' language.
- To understand code organization with complex data types and structures.
- To work with files.

**Course Outcomes:- Student will be able to :-**

- Develop modular programs using control structures, pointers, arrays, strings and structures
- Design and develop solutions to real world problems using C.

**Course Contents**

Chapter 1	Pointers	8 Hours
1.1. Introduction to Pointers. 1.2. Declaration, definition, initialization, dereferencing. 1.3. Pointer arithmetic. 1.4. Relationship between Arrays & Pointers- Pointer to array, Array of pointers. 1.5. Multiple indirection (pointer to pointer). 1.6. Functions and pointers- Passing pointer to function, Returning pointer from function, Function pointer. 1.7. Dynamic memory management- Allocation(malloc(),calloc()), Resizing(realloc()), Releasing(free())., 1.8. Memory leak, dangling pointers. 1.9. Types of pointers.		
Chapter 2	Strings	6 Hours
2.1 String Literals, string variables, declaration, definition, initialization. 2.2 Syntax and use of predefined string functions 2.3 Array of strings. 2.4. Strings and Pointers 2.5. Command line arguments.		

<b>Chapter 3</b>	<b>Structures And Unions.</b>	<b>8 Hours</b>
3.1. Concept of structure, definition and initialization, use of typedef. 3.2. Accessing structure members. 3.3. Nested Structures 3.4. Arrays of Structures 3.5. Structures and functions- Passing each member of structure as a separate argument, Passing structure by value / address. 3.6. Pointers and structures. 3.7. Concept of Union, declaration, definition, accessing union members. 3.8. Difference between structures and union.		
<b>Chapter 4</b>	<b>File Handling</b>	<b>6 Hours</b>
4.1. Introduction to streams. 4.2. Types of files. 4.3. Operations on text files. 4.4. Standard library input/output functions. 4.5. Random access to files.		
<b>Chapter 5</b>	<b>Preprocessor</b>	<b>2 Hours</b>
6.1. Role of Preprocessor 6.2. Format of preprocessor directive 6.3. File inclusion directives (#include) 6.4. Macro substitution directive, argumented and nested macro 6.5. Macros versus functions		
<b>Reference Books:</b>		
1. C: the Complete Reference, Schildt Herbert, 4 <sup>th</sup> edition, McGraw Hill 2. A Structured Programming Approach Using C, Behrouz A. Forouzan, Richard F. Gilberg, Cengage Learning India 3. The 'C' programming language, Brian Kernighan, Dennis Ritchie, PHI 4. Programming in C ,A Practical Approach, Ajay Mittal , Pearson 5. Programming with C, B. Gottfried, 3 <sup>rd</sup> edition, Schaum's outline Series, Tata McGraw Hill. 6. Programming in ANSI C, E. Balagurusamy, 7 <sup>th</sup> Edition, McGraw Hill.		



**Semester- II**  
**Paper - II**

**Course Type: Core Credit**

**Course Code: CS202**

**Course Title : Relational Database Management Systems**

Teaching Scheme 2 Hours / Week	No. of Credits 2	Examination Scheme IE : 15 Marks UE: 35 Marks
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**Prerequisites**

- Basic Knowledge of DBMS
- Knowledge of SQL Queries
- Basics of relational design
- Basics of ER model

**Course Objectives**

- To teach fundamental concepts of RDBMS (PL/PgSQL)
- To teach database management operations
- Be familiar with the basic issues of transaction processing and concurrency control
- To teach data security and its importance

**Course Outcomes**

On completion of the course, student will be able to–

- Design E-R Model for given requirements and convert the same into database tables.
- Use database techniques such as SQL & PL/SQL.
- Explain transaction Management in relational database System.
- Use advanced database Programming concepts

**Course Contents**

<b>Chapter 1</b>	<b>Relational Database Design Using PLSQL</b>	<b>8 Hours</b>
1.1 Introduction to PLSQL 1.2 PL/PgSQL: Datatypes, Language structure 1.3 Controlling the program flow, conditional statements, loops 1.4 Stored Procedures 1.5 Stored Functions 1.6 Handling Errors and Exceptions 1.7 Cursors 1.8 Triggers		

<b>Chapter 2</b>	<b>Transaction Concepts and concurrency control</b>	<b>10 hours</b>
<p>2.1 Describe a transaction, properties of transaction, state of the transaction.</p> <p>2.2 Executing transactions concurrently associated problem in concurrent execution.</p> <p>2.3 Schedules, types of schedules, concept of Serializability, Precedence graph for Serializability.</p> <p>2.4 Ensuring Serializability by locks, different lock modes, 2PL and its variations.</p> <p>2.5 Basic timestamp method for concurrency, Thomas Write Rule.</p> <p>2.6 Locks with multiple granularity, dynamic database concurrency (Phantom Problem).</p> <p>2.7 Timestamps versus locking.</p> <p>2.8 Deadlock and deadlock handling - Deadlock Avoidance( wait-die, wound-wait), Deadlock Detection and Recovery (Wait for graph).</p>		
<b>Chapter 3</b>	<b>Database Integrity and Security Concepts</b>	<b>6 Hours</b>
<p>3.1 Domain constraints</p> <p>3.2 Referential Integrity</p> <p>3.3 Introduction to database security concepts</p> <p>3.4 Methods for database security</p> <p>    3.4.1 Discretionary access control method</p> <p>    3.4.2 Mandatory access control</p> <p>    3.4.3. Role base access control for multilevel security.</p> <p>3.5 Use of views in security enforcement.</p> <p>3.6 Overview of encryption technique for security.</p> <p>3.7 Statistical database security.</p>		
<b>Chapter 4</b>	<b>Crash Recovery</b>	<b>4 Hours</b>
<p>4.1 Failure classification</p> <p>4.2 Recovery concepts</p> <p>4.3 Log base recovery techniques (Deferred and Immediate update)</p> <p>4.4 Checkpoints, Relationship between database manager and buffer cache. Aries recovery algorithm.</p> <p>4.5 Recovery with concurrent transactions (Rollback, checkpoints, commit)</p> <p>4.6 Database backup and recovery from catastrophic failure</p>		
<b>Chapter 5</b>	<b>Other Databases</b>	<b>2 Hours</b>
<p>5.1 Introduction to Parallel and distributed Databases</p> <p>5.2 Introduction to Object Based Databases</p> <p>5.3 XML Databases</p> <p>5.4 NoSQL Database</p> <p>5.5 Multimedia Databases</p> <p>5.6 Big Data Databases</p>		

**Reference Books:**

1. Database System Concepts, By Silberschatz A., Korth H., Sudarshan S., 6<sup>th</sup> Edition, McGraw Hill Education
2. Database Management Systems, Raghu Ramakrishnan, Mcgraw-Hill Education
3. Database Systems, Shamkant B. Navathe, Ramez Elmasri, PEARSON HIGHER EDUCATION
4. Fundamentals of Database Systems, By: Elmasri and Navathe, 4<sup>th</sup> Edition Practical PostgreSQL O'REILLY
5. Database Management Systems, Raghu Ramakrishnan and Johannes Gehrke, McGraw-Hill Science/Engineering/Math; 3 edition, ISBN: 9780072465631
6. NoSQL Distilled, Pramod J. Sadalage and Martin Fowler, Addison Wesley
7. An Introduction to Database Systems”, C J Date, Addison-Wesley
8. Database Systems : Concepts, Design and Application”, S.K.Singh, Pearson, Education
9. NoSQL Distilled A Brief Guide to the Emerging World of Polyglot Persistence : by Pramod J. Sadalage, Martin Fowler, Addison-Wesley, Pearson Education, Inc.
10. MongoDB: The Definitive Guide , Kristina Chodorow, Michael Dirolf, O'Reilly Publications

<b>Semester- II</b> <b>Paper - III</b>		
<b>Course Type: Core Credit</b>		<b>Course Code: CS203</b>
<b>Title : Practical Course on Advanced ‘C’ Programming and Relational Database Management Systems</b>		
Teaching Scheme 3 Hours / week	No. of Credits 1.5	Examination Scheme IE : 15 Marks UE: 35 Marks
<b>Course Objectives</b> <ul style="list-style-type: none"> <li>• To solve real world computational problems.</li> <li>• To perform operations on relational database management systems.</li> </ul>		
<b>Course Outcomes:-</b> On completion of this course, students will be able to : <ul style="list-style-type: none"> <li>• Write, debug and execute programs using advanced features in ‘C’.</li> <li>• To use SQL &amp; PL/SQL.</li> <li>• To perform advanced database operations.</li> </ul>		
<b>Guidelines :</b> <b>Lab Book:</b> The lab book is to be used as a hands-on resource, reference and record of assignment submission and completion by the student. The lab book contains the set of assignments which the student must complete as a part of this course.		
<b>Submission:</b> Programming Assignments: Programs should be done individually by the student in respective login. The codes should be uploaded on either the local server, Moodle, Github or any open source LMS. Print-outs of the programs and output may be taken but not mandatory for assessment.		
RDBMS Assignments: For each problem/case study, the student must design the database model in the form of an E-R diagram. Table design should be based on the same and must include proper constraints and integrity checks. The students have to create, populate the tables and then perform the activities specified in each of the assignments. A separate softcopy of the table creation statements and queries must be maintained for each assignment.		
<b>Assessment</b> Continuous assessment of laboratory work is to be done based on overall performance and lab assignments performance of student. Each lab assignment assessment will be assigned grade/marks based on parameters with appropriate weightage. Suggested parameters for overall		

assessment as well as each lab assignment assessment include- timely completion, performance, innovation, efficient codes and good programming practices.

**Operating Environment:**

For 'C' Programming :

Operating system: Linux

Editor: Any linux based editor like vi, gedit etc.

Compiler : cc or gcc

For DBMS:

Operating System: Linux Operating system

DBMS: PostgreSQL 11 and higher

Language: PL/SQL

**Suggested List of Assignments:****A) Advanced C Programming:****Assignment 1.**

Simple Pointers.

- a) Pointer initialization and use of pointers.
- b) Pointer Arithmetic.

**Assignment 2.**

Dynamic Memory Allocation.

**Assignment 3.**

String handling using standard library functions.

**Assignment 4.**

Structure and Unions.

**Assignment 5.**

File Handling.

**Assignment 6.**

C Preprocessors.

**B) Relational Database Management Systems:****Assignment 1: Stored Procedure**

- 1) A Simple Stored Procedure
- 2) A Stored Procedure with IN, OUT and IN/OUT parameter

**Assignment 2: Stored Function**

- 1) A Simple Stored Function
- 2) A Stored Function that returns
- 3) A Stored Function recursive

**Assignment 3 : Cursors**

- 1) A Simple Cursor
- 2) A Parameterize Cursor

**Assignment 4 : Exception Handling**

- 1) Simple Exception- Raise Debug Level Messages
- 2) Simple Exception- Raise Notice Level Messages
- 3) Simple Exception- Raise Exception Level Messages

**Assignment 5 : Triggers**

- 1) Before Triggers (insert, update, delete)
- 2) After Triggers (insert, update, delete)

**Books: Laboratory handbook prepared by the University.**